



# Family Game Night

Grade Level: Foundational Lesson Plan Timeframe: 1 day Topic: Building family relationships  
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<b>Overview &amp; Purpose</b> Students will plan and carryout a family game night aimed at building family relationships.	<b>FCCLA National Program(s)</b> Families First STAR Events
<b>Idaho Standards</b> EFCS 1.4, 2.0 TL 2.0, 3.3, 3.4 YL 2.0 TLC 3.0 TP 1.3 FHW 3.0 AL 3.0, 4.0 HS 4.1 L 3.2 <b>National FACS Standards</b> 1.0 2.0 3.0 6.0 11.0 12.0 13.0 16.0	<b>Programs of study</b> Parenting and Child Development Adult Living Teen Living

<b>Lesson Plan Goals &amp; Objectives</b> (Specify skills/information that will be learned.)	Students will identify games that their families enjoy Students will plan a family game night Students will build family relationships by holding a family game night
<b>Materials Needed</b>	<ul style="list-style-type: none"> <li>• Paper</li> <li>• Pencil</li> <li>• Computer with internet</li> <li>• Games</li> </ul>
<b>Introduction of Subject</b> Anticipatory set (Give and/or demonstrate necessary information)	Ask- what do you like to do as a family? Discuss
<b>Steps Guided Practice Verification</b> (Steps to check for student understanding)	Make sure students understand that one way to build family relations is by spending time together doing something you all enjoy.

<b>Activity 1</b> (Describe the independent activity to reinforce this lesson)	Discuss the important of doing things together as a family. Explain the benefits family time has on building relationships.
<b>Activity 2</b> (Describe the independent activity to reinforce this lesson)	Have students identify games that their families enjoy Assign students to use the FCCLA planning process to plan a family game night Students will build family relationships by holding a family game night
<b>Activity 3</b> (Describe the independent activity to reinforce this lesson)	Give the students 1 week to carry out their plan for a family game night
<b>Assessment</b>	Class discussion Game night plans
<b>Summary/Evaluation</b> (Assign Homework, or Reflect on the Outcomes)	Have students reflect on the outcome of their family game night. How did it go? Anything they would do differently?
<b>Other Resources</b>	(e.g. Web, books, etc.) <a href="http://www.hasbro.com/familygamenight/en_US/discover/host-planning.cfm">http://www.hasbro.com/familygamenight/en_US/discover/host-planning.cfm</a> <a href="http://fun.familyeducation.com/games/33076.html">http://fun.familyeducation.com/games/33076.html</a>
<b>Additional Notes</b>	Giving students a full week to conduct their plans will allow for varying schedules of individual families
<b>Source</b> (If Applicable : cite any published or copyrighted materials used in this lesson plan)	National Spotlight Project

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